

INGOMAR FRANKLIN PARK ATHLETIC ASSOCIATION

2004 Rules for 13 and 14 year old Tournaments

Pony League Baseball rules with the following exceptions:

1. ROSTER: Maximum of fifteen (15) players. No more than four (4) adults on the bench, which includes the manager, two (2) coaches and a scorekeeper. Roster must be submitted prior to first game.
2. ROSTER COMPLAINTS: Teams must furnish birth certificates upon request.
3. AGE: Cannot have reached his 14th birthday (for 13 year old tournament) or 15th birthday (for 14 year old tournament) by July 31, 2004.
4. HOME/VISITING TEAM: Determined by a toss of a coin at the beginning of the game.
5. PLAYERS on the FIELD: Nine (9) players. Forfeit with less than nine unless an injury occurs during the game. Team must forfeit if it has less than eight players on the field after the injuries. If playing with eight (8) players, an out is recorded for the batting position of the missing player (or the two missing players if an Extra Player was being used for that game).
6. STARTING TIME: Fifteen minutes grace to field the minimum of nine (9) players. If a travel delay occurs, please call the Blueberry Snack Shack at (412) 741-6877 or the Games Coordinator.
7. UNIFORMS: Players must be in baseball uniforms. Metal cleats are permitted.
8. START of GAME: Warm-ups, five (5) minutes to the home and away team, time permitting.
9. BETWEEN INNINGS WARM-UPS: Six (6) pitches maximum.
10. UMPIRE CALLS: You may NOT review or appeal a judgment call. Any rule questions will be resolved prior to the game restarting.
11. PITCHING: Maximum of ten (10) innings for the first three games of division play and an additional seven innings during the playoff rounds. Seven (7) innings maximum per calendar day. One pitch constitutes an inning pitched for the purpose of this rule. Once a pitcher is replaced as a pitcher, he cannot pitch again in that game. If a pitcher pitches in four or more innings on the same calendar day, he is ineligible to pitch in the next game.
12. PITCHER SUBSTITUTION: A pitcher must be removed if a coach takes more than one (1) trip to the mound in an inning.
13. PROTEST: Resolved immediately by the umpires and the Tournament Director if needed.
14. RUNS: The ten (10) run surrender rule applies after the fifth defensive inning.
15. FAN BEHAVIOR: Managers are responsible for their fans' and coaches' behavior. Any player, manager or coach ejected in a game will not be permitted on the playing field for the next game.

16. SHORTENED GAMES: During divisional play, any game suspended (by weather, curfew, or 10-run-rule) after the losing team has batted five (5) complete innings is a complete game. If the game is not a complete game, it will be resumed at the exact point of interruption. On a weeknight, no inning of the first game may start after 8:00pm, and no inning of the second game may start after 10:15pm. The late game limit also applies to the weekend games. During the playoff round, all games will be played a full seven innings, except in the case where the 10-run-rule comes into play. Only the umpires and the Tournament Director can call a game.

17. ROSTER OPTIONS: One of two options must be declared by the manager before each game, and this option must remain in force for the entire game.

(a) 9 players. Team plays with only the traditional nine players. Starters may be replaced and re-enter the game one time, in the SAME POSITION IN THE BATTING ORDER. Replacements may not re-enter the game once removed.

(b) Extra player. Team uses ten players, including an additional hitter, AH. The extra player will be considered a position player and can be moved to various positions as you would any other player considered in the game.

18. SPEED UP RULE. A courtesy runner may be allowed for the catcher (of the previous inning) at any time during the inning. Runner must be a player NOT CURRENTLY OR PREVIOUSLY IN THE GAME. This will be permitted one time per inning. Use of this option does not affect either the catcher or runner's eligibility.

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